

EE 491 Week 10 Report (11/3/14-11/9/14)

MAY15-15

Project Title: Challenge Expeditions **Advisors:** George Amariuca

Client: Michael Dahlstrom

Members (roles):

- Andrew Wallace (Key concept holder)
- Anthony Wilson (Webmaster)
- Ian Monroe (Communications)
- Matthew Burzinski (Team lead)

Weekly Summary

Continuous work on the prototype has continued and we're starting to touch up project plan based on feedback received.

Meeting notes:

10/28 Group meeting

Duration: 50 min Members Present: Anthony,Ian,Matthew,Andrew

Purpose and Goals:

We just spent the meeting working on the design document

We each chose the rest to fill in and completed them

10/30 Group met with adviser and client

Duration: 50 min Members Present: Anthony,Ian,Matthew,Andrew

Purpose and Goals:

Discussed roadblocks to project

Looked at the feasibility of prototype by end of semester

Pending issues

1. Revise survey questions
2. Setup code session
3. Figure out server issues

Plans for next week

1. Code more
2. Revise project plan

Name	Last Week	Next Week	Total (hrs)
Andrew	Continued creating screens Worked on getting loaded onto device	Continue creating screens Get application loaded onto phone or get a emulator working	28
Anthony	Finished Data Access Object Began writing API functions Website (4 hours)	Continue writing API functions Website	32

Ian	Keep working on user login/signup Setup API for authentication (3 hrs)	Figure server issues Authentication	32
Matthew	Add more use cases research use of Mono and Xamarin framework Market Research	Create Survey Final Touches on Design Document	24